

A script from



## **"The Game"**

by

onetimeblind

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<b>What</b>	Kat and Laura get together for a game night. But when Laura reveals the game she's chosen, Kat tries to convince her that it's more than just a game. <b>Themes:</b> Deception, Satan, Devil, Purity, Discernment
<b>Who</b>	Laura Kat Devil
<b>When</b>	Present
<b>Wear (Props)</b>	Ouija Board Sunglasses 2 Stools
<b>Why</b>	Galatians 5:16-25
<b>How</b>	The actor playing the Devil should not be overly dramatic, but simply a "presence". Keep things moving along with pacing and energy and keep the dialogue conversational.
<b>Time</b>	Approximately 4-5 minutes

*Two stools are placed at center stage, with a slight space between them. **Laura** and **Kat** walk onstage together, talking about how much fun they're going to have. **Laura** is carrying the Ouija board in her arms.*

**Laura:** *(Sitting on one of the stools, excited)* This is going to be so much fun! I'm so glad you wanted to play a game with me. I brought the perfect one. You're going to love it.

**Kat:** *(Agreeing)* I know! I'm so glad we're hanging out together! *(She pauses before sitting down, noticing which game **Laura** brought.)* Wait a second. What is that?

**Laura:** *(Confused)* What is what?

**Kat:** *(Pointing at the Ouija board)* That!

**Laura:** *(Looking at **Kat** as if she's crazy)* This? It's a game! Sit down so we can play. I'm so excited! I've wanted to play this game for awhile.

**Kat:** *(Hesitant)* I don't know about this. I've heard crazy things about that board.

**Laura:** What are you talking about? *(She holds up the board)* It's a harmless Ouija board. Stop acting so weird and sit down. It's just a game.

**Kat:** *(Slowly sitting down on the other stool)* There's just something not right about this.

**Laura:** *(Annoyed)* Give me a break already. It's just a game. Now come on. Put your fingers on the board, and let's play. See, it's like this. *(**Laura** shows **Kat** how to place her fingers. **Kat** finally puts her hands on the board)* Okay, now we have to ask a question. I'll start. *(She pauses, thinking of a question, then closes her eyes and asks the board to answer)* Can you predict the future?

**Kat:** *(Instantly slides the game piece to "no")* No! Well, looks like the game is over. Why don't we play Mouse Trap or Candy Land?

**Laura:** *(Annoyed)* You can't move the piece!

**Kat:** *(Innocently)* What do you mean? It must have been the "spirits."

**Laura:** No, it wasn't. I saw you move it. Play the game the right way or it won't work! Now you ask a question, and don't move it to the answer you want. It's supposed to answer by itself.

**Kat:** Okay! *(She pauses, thinking of a question, then asks the board to answer)* Is this game stupid? *(She quickly moves the game piece to "yes.")* Wow! It's right again!

**Laura:**     *(Irritated)* Kat, stop it! You can't move the game piece. That's not how it works.

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**ENDING:**

**Kat:**       I see your finger muscle moving!

**Laura:**     *(Excitedly)* "It's just a game!" It spelled out "It's just a game!"

*Laura and Kat take their fingers off the game piece, talking about what the board just spelled out. The Devil continues to move the game piece around the Ouija board. The girls think it's moving by itself and are terrified. Kat freaks out and runs offstage, screaming. Laura sits there, stunned for a moment, then packs up the game and walks offstage, amazed. The Devil is still standing onstage, chuckling.*

**Devil:**     *(Grinning, speaking to the audience)* That's right. It's only a game.

*He walks offstage, still chuckling. Lights out. The end.*